



# Aligning Semi-improvised Audio with Its Lead Sheet

Zhiyao DUAN & Bryan PARDO

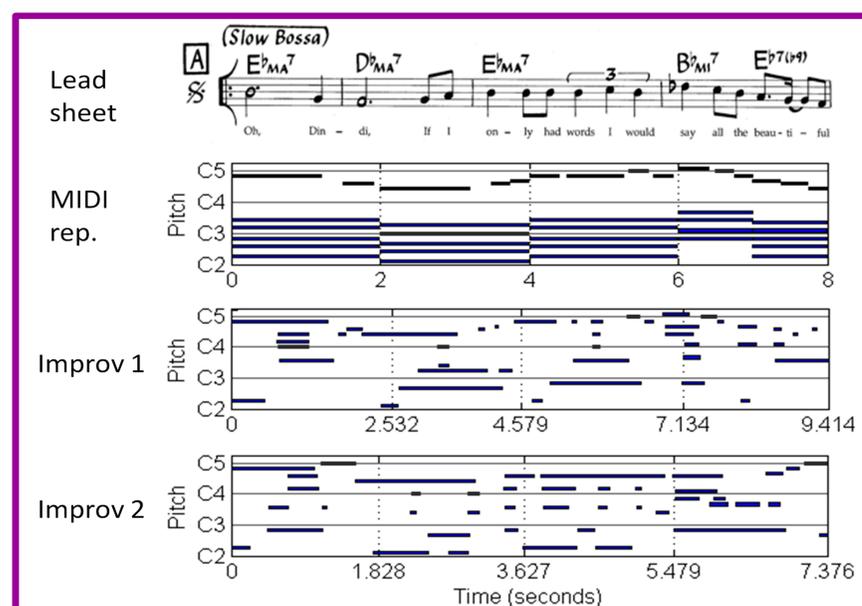
Northwestern University, EECS Department, Evanston, IL, USA.  
zhiyaoduan00@gmail.com • pardo@northwestern.edu • <http://music.cs.northwestern.edu>



## Introduction

- ▶ Existing audio-score alignment methods assume that the audio performance is **faithful** to a **fully-notated** score.
- ▶ Semi-improvised music (e.g. jazz) strongly violates this assumption.
- ▶ We propose a system for aligning a semi-improvised music audio performance with its score, i.e. a lead sheet.
- ▶ Requires **no prior training** on the lead sheet to be aligned.
- ▶ Handles **structural changes** (e.g. jumps, repeats) in the performance.
- ▶ Obtains promising results on 24 piano performances and 12 full-band commercial recordings of 3 jazz lead sheets.

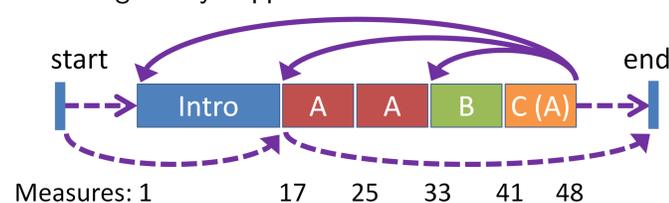
## Problem Analysis



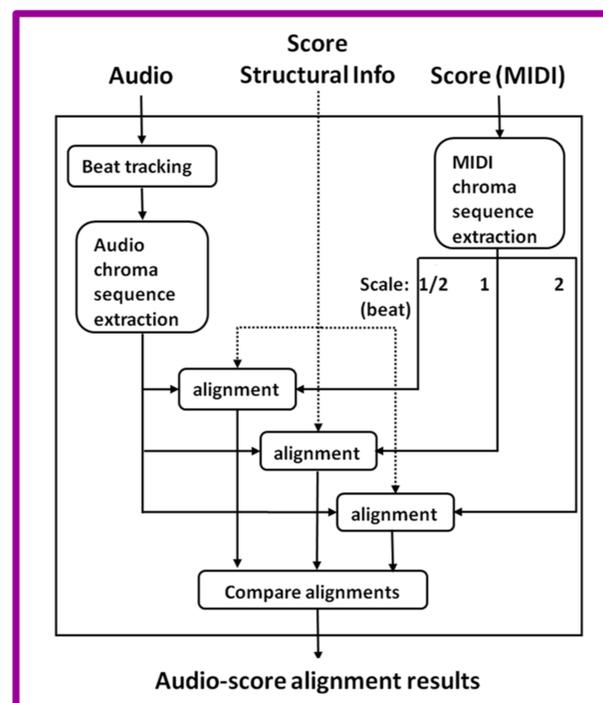
- Harmony is rendered in free rhythmic patterns.
- Melody may be significantly altered (as in Improv 2).
- Performers often make unexpected jumps and repeats.

### ▶ Essential Information for Alignment

- Performed notes correspond to score harmony at scale of two beats.
- Structural changes only happen at section boundaries.



## Proposed System



- ▶ **Tracking Audio Beat:** we use the method in [1].
- ▶ **Extracting Chromagrams:** 1 for audio and 36 for MIDI
  - Calculate an audio chromagram for **segments** of length  $l = 2$  beats and hop  $h = 1/4$  beats.
  - Calculate a MIDI chromagram for each of the 3 scales of segments:  $(l, h)$ ,  $(1/2l, 1/2h)$  and  $(2l, 2h)$ .
  - Transpose MIDI chromagrams 12 times for possible key transpositions.
- ▶ **Aligning Chromagrams:** Let  $\mathbf{A} = (\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_m)$  be the audio chromagram,  $\mathbf{S} = (\mathbf{s}_1, \mathbf{s}_2, \dots, \mathbf{s}_n)$  be the score chromagram.
  - Audio may start from anywhere on the score:

$$C(0, 0) = 0, C(i, 0) = i \cdot c_1, C(0, j) = 0 \quad (1)$$

- Audio may jump at possible jumping points:

$$C(i, j) = \min \begin{cases} C(i, j-1) + c_1, & \text{skip audio} \\ C(i-1, j) + c_2, & \text{skip score} \\ \min_{k \in \mathcal{P}(j)} C(i-1, k) + d(\mathbf{a}_i, \mathbf{s}_j), & \text{transition} \end{cases} \quad (2)$$

where  $\mathcal{P}(j)$  is the set of **segments** (at the scale of 2 beats), from which a performance might transition to  $j$ .  $d(\mathbf{a}_i, \mathbf{s}_j)$  is defined as:

$$d(\mathbf{a}_i, \mathbf{s}_j) = \arccos \left( \frac{\mathbf{a}_i^T \mathbf{s}_j}{\|\mathbf{a}_i\| \|\mathbf{s}_j\|} \right) \quad (3)$$

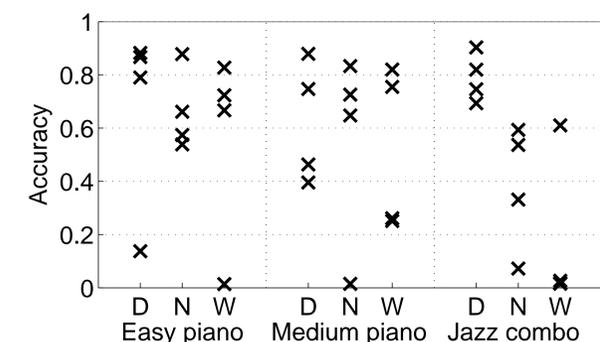
- Audio may end at anywhere on the score: Trace back from  $C(m, j_1)$ , where  $j_1 = \arg \min_j C(m, j)$ .

## Experiments

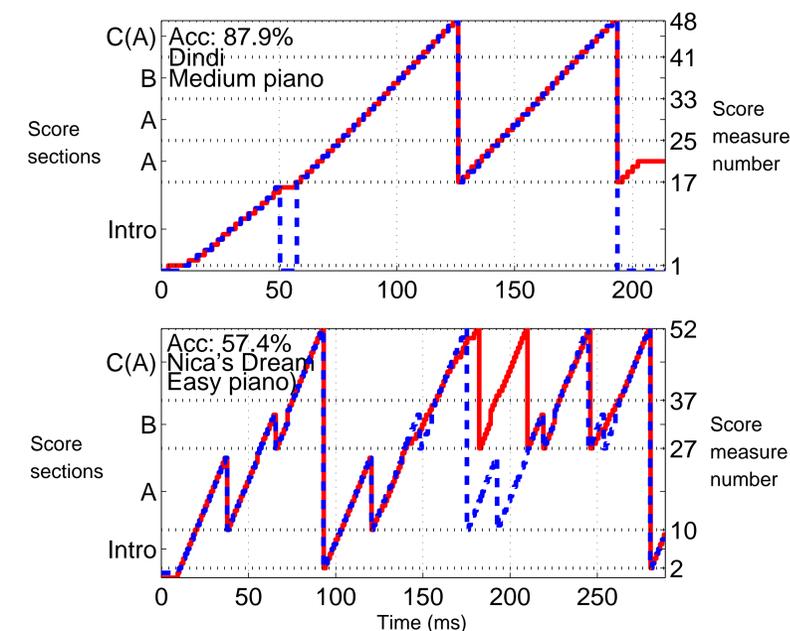
### ▶ Dataset and Measure

- 3 jazz lead sheets: *Dindi* by Antonio Carlos Jobim, *Nicas's Dream* by Horace Silver and *Without A Song* by Vincent Youmans.
- 12 performances for each lead sheet (4 easy piano, 4 medium piano and 4 commercial jazz band recordings).
- View alignment as a **classification** problem: assign each audio frame (46ms long) a score measure number.
- Accuracy: % of frames that are correctly assigned a measure number.
- Ground-truth measure numbers are obtained manually.

### ▶ Results:



### ▶ Examples: ground-truth (blue) vs. system output (red)



### ▶ More Examples: <http://www.cs.northwestern.edu/~zdu459/ismir2011/examples>

[1] D. Ellis, "Beat tracking by dynamic programming," *J. New Music Research, Special Issue on Beat and Tempo Extraction*, vol. 36 no. 1, pp. 51-60, 2007.